

Rules

Material

The box A 6 die 20 tokens

The aim of the game

Be the first to get rid of all your chips.

Aumber of players

2 or more.

The basic game is played one against one but you can play more if you have enough chips.

Establishment

Remove the die and tokens from the box and close the lid.

Distribute 10 tokens per player. You can increase or decrease the number of tokens per player for a longer or shorter game.

To determine who goes first each player rolls the die. The highest result begins.

Course of the game

On his turn, the player rolls the die. He then places a token on the slot of the game board corresponding to the number indicated on the die. If you roll a 6 the token falls into the box.

If the slot is not occupied, or he rolled a 6, he can re-roll the die until he decides to fold or the die shows a number whose slot is already occupied.

If the slot is already occupied he must collect all the chips on the board and pass the hand to the next player.

On his turn, the player is obliged to roll the die at least once.

Game over

The first player to run out of chips wins.

VARIANT: If you are playing with several people and you want to make a classification, you can count the number of chips remaining for each player at the end of each game and give a penalty point per chip. Then at the end of all games, the one with the fewest penalty points wins.